



MOVIE MANIA!

"A mega licence! Very well executed & fun to play... a game no Arnie fan can afford to be without."

AMSTRAD ACTION 91%

"Total Recall does the business... COMMODORE FORMAT special!"

ASH 94%

NO.1 CHART-TOPPER!

Screen shots taken from various computer formats

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ENGLISH ITALIANO



TOTAL RECALL



SCHWARZENEGGER

TOTAL RECALL



TOTAL RECALL SCENARIO

Quaid, after a terrifying visit to 'Rekall' and an unsuccessful 'memory implant' discovers that his life is a lie. His past is fiction and his true identity is shrouded in mystery.

A mystery whose solution lies on the Red Planet of Mars.

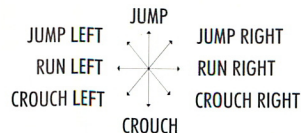
LOADING

Press the SHIFT key and the RUN/STOP key simultaneously.

PLEASE NOTE: This game loads in a number of parts - follow on-screen instructions.

CONTROLS

This is a one player game controlled by joystick only in Port 2



CROUCH + FIRE - Smash crate/
Collect item
F1 (on title screen) - Toggle between
music and sound FX
F1 (during game) - Pause
RUN/STOP - Quit (if paused)

CAR CHASE SECTION

Push the joystick in the appropriate direction to steer the car.

At junctions press FIRE and push joystick in required direction to turn corners. Various items may be collected by driving over them.

GAMEPLAY

LEVEL ONE

Quaid must get from his hotel to a phone box on the far side of the city with a briefcase full of useful items for his trip to Mars. Quaid must use his initiative to acquire weapons to aid him and oxygen for his time on Mars. These are hidden in crates dispersed along the route. If he is injured during this time he will drop the briefcase. This will have to be retrieved.

LEVEL TWO

Having received his instructions Quaid commandeers a 'Johnny Cab'. Evade Richter and his mobile police who are in deadly pursuit.

LEVEL THREE

Melina and Quaid meet Benny, a taxi driver who helps them escape from the pursuing forces.

They must negotiate a dangerous route through the caverns of Mars until they discover the way to the Rebel hideout.

LEVEL FOUR

Their taxi discarded, Quaid must proceed on foot back through the caverns to meet Kuato the rebel leader. Along the route he can acquire hidden weapons to help his objective and find keys to open the doors of the alien reactor that is the heart of Quaid's dilemma. Finding Kuato, Quaid will be given the secret location of the core room within the heart of the reactor. Within, you will

find the villain behind your strife, Cohagggen. Here in the core room, he has planted a bomb which will destroy the reactor and Mars' only chance of salvation.

Time will be deducted for shooting innocent civilians. Bonus points are awarded for time remaining on a level. A bonus continue will be awarded at 50,000 points.

TOTAL RECALL SCENARIO

Quaid, dopo una sconvolgente visita al "Rekall" e un fallito "trapianto di memoria" scopre che la sua vita è tutta una bugia. Il suo passato è pura fantasia e la sua vera identità è avvolta nel mistero.

Un mistero la cui soluzione si trova nel Pianeta Rosso di Marte.

CARICAMENTO

Premi il tasto MAIUSCOLE e il tasto RUN/STOP simultaneamente.

NOTA: Il gioco si carica in diverse parti: segui le istruzioni a video.

COMANDI

Gioco per un giocatore controllato mediante il joystick nella Porta 2.



TI ACCOVACCI + FUOCO - spacchi una cassa/raccogli un oggetto.

F1 (nella videata introduttiva)

- passaggio dalla musica agli effetti sonori e viceversa

F1 (durante il gioco) - Pausa

RUN/STOP - Abbandono del gioco (durante la pausa)

SEZIONE DELL'INSEGUIMENTO AUTOMOBILISTICO

Spingi il joystick nella direzione prescelta per sterzare la macchina. Quando incontri un incrocio, premi FUOCO e spingi il joystick nella direzione necessaria per effettuare la svolta. Potrai raccogliere diversi oggetti passandoci sopra.

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